



PORTFOLIO - jamkusack.com
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HI, I'M JAM.

A motivated illustrator and IDEA graduate based in Vancouver, seeking an opportunity to use my passion for conceiving, art and design to help bring media projects to life. Known for my sharp design sense, stylistic variety, and a can-do attitude. Skilled at digital painting, clear communication, and adapting seamlessly to new situations.

WORK EXPERIENCE

+ JUNIOR ARTIST, *The Sequence Group*;

Feb-Apr 2023

Collaborated with the 2D, 3D & Compositing teams to concept and develop polished and striking marketing deliverables for established and upcoming game & animation titles across a variety of mediums, including motion comics, 2D/3D animation and motion design as a part of my student practicum.

- + 2D Asset creation matching a variety of styles;
- + Paint-overs & storyboard revisions;
- + Artwork separation, re-paints & preparation of files for animation;
- + Participating in client & internal review meetings & providing feedback on artwork, animation, & compositing;
- + Taking direction & critique, & working independently to employ that feedback;
- + Working collaboratively to find solutions to creative problems & to minimize risk;
- + Creating sketched iterations for review;
- + Maintaining a positive attitude & asking detailed questions to enhance learning.

+ ILLUSTRATOR, *Freelance*;

2019-Present

Developing briefs for client-commissions, commercial works and personal illustration projects, and creating thumbnails, sketches and final artwork across various mediums to meet those briefs.

- + Interviewing clients about their needs, extrapolating meaning from limited information & communicating consistently throughout;
- + Mood boarding & compiling reference materials;
- + Establishing a working timeline & delivering on deadline or earlier;
- + Meeting specific artwork specs;
- + Providing rounds of rough sketches & revising according to feedback;
- + Creating polished & well-packaged final illustrations for use in print & digital formats that satisfies or surpasses client expectations.

EDUCATION

+ CAPILANO UNIVERSITY, *North Vancouver, BC*;

Sep 2019-Apr 2023

Bachelors of Design & Visual Communication from the IDEA School of Design, with a Concentration in Illustration

- + Maintained a consistent GPA of 4.0+ at a University level





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SKILLS

+ TECHNICAL SKILLS

- + Adobe Creative Suite (Photoshop, Illustrator, InDesign, After Effects, Premiere Pro)
- + Design Principles
- + Character, Environment, & Prop Design
- + Realistic and Stylized Digital Painting
- + Microsoft Office & Apple iWork
- + AutoDesk Shotgun
- + Figma, UI Design, Graphic Design

+ SOFT SKILLS

- + Written & verbal communication
- + Attention to detail & observation
- + Organization
- + Working independently & collaboratively
- + Giving & receiving feedback
- + Adaptability
- + Enthusiasm & positive attitude
- + Self-motivation
- + Curiosity

ADDITIONAL EXPERIENCE

+ MUSEUM ASSISTANT, Langley Centennial Museum;

Jan 2018-Jan 2021

Working with the Education Programmer and Curator to manage the teaching collection, intake new artifacts, plan and run educational programs, and keep the museum engaged with the community.

- + Research & development for programs;
- + Sourcing artifacts & tools for teaching;
- + Organizing & running community events;
- + Instructing class programs for ages K-7.

+ REC WORKER, City of Langley & Township of Langley;

Oct 2015-Present

Creating a safe, fun and enriching recreation experience for the whole community via large-scale events, classes, drop-in programs, and day camps.

- + Planning & running recreational & educational programs for toddlers to teens;
- + Maintaining a positive attitude & a level head in stressful situations;
- + Coordinating large-scale events that included managing volunteers & staff, contacting associates & vendors, & organizing space to be used effectively;
- + Planning & adapting activities for day camps both prior to & on-the-fly;
- + Safely transporting large groups of children between rec facilities & parks;
- + Ensuring safe workplace practices for both staff & community members;
- + Maintaining, organizing & taking stock of recreation equipment & facilities.

REFERENCES

+ REFERENCES AVAILABLE UPON REQUEST

